

***PACIFIC NORTHWEST KENDO FEDERATION'S  
NORTH AMERICAN WOMEN'S INVITATIONAL  
KENDO CHAMPIONSHIP  
July 21, 2007***

**Tournament Rules and Regulations**

**Individual Competition:**

1. **Preliminary league:** will be best two records in each group advance to the tournament round. Best record will be decided by number wins, then number of points. In the case of a tie, head to head result will be the tiebreaker. E.g. if A beat B and they are tied, A will advance. If head to head cannot resolve the winner then a one point (ippon) playoff will be conducted to break the tie.

All matches are 3 points (sanbon shobu)

Time: 3 minutes with no overtime (encho). There will be draw (hikiwaki).

See above in case of tie at the end of group match.

2. **Tournament round:** single elimination, 3-point match with two- (1) minute overtimes (encho) followed by judge's decision (hantei). In the semi-final and final matches there will be no judges decision. There will be unlimited overtime until a winner is determined.

3. In the case of back to back matches the individual will be given a 3 minute rest period maximum. The competitor may waive the rest period at any time prior to the 3 minutes.

4. Awards will be given as follows:

First Place, second place, 2 third places and 4 fourth places.

**Team Competition:**

**Preliminary league**

1. Matches are 3 minutes, 3 point (sanbon shobu) no overtime, with draws (hikiwaki). The two best record teams in each group will advance to the medal round. The best record will be determined by number of wins in head to head competition, (team A defeats team B), followed by total number of matches won by team members, and then total number of points scored by the team. In the case of a tie after all of the above, a team representative from the tied teams will have a one point playoff to determine the best record.

2. Four teams will advance to the medal round. The first place finisher of league A will be matched against the second place finisher of league B. Matches will be standard team format, best record advances and tie will be broken by play representative, one point match.

Substitution of team members:

Team order for the first match must be submitted to the head table at the beginning of the tournament.

Revisions must be submitted immediately following the teams exit from the court from their current match.

A team with less than 5 individuals may not forfeit the captains position (taisho) nor the 1<sup>st</sup> position (senpo). All forfeits are awarded as a 2 point wins to the opposing team.

Borrowing of individuals from other organizations will be allowed, but must be turned in on the original team roster in the morning. A team must contain a minimum of 3 individuals from its organization and **may only borrow one individual.**

Final Decision on application of the rules will be resolved by the tournament management.

All other rules will be standard IKF.

#### Schedule of Events

- 9:00 CHECK IN & SHINPAN MEETING
- 9:30 PARADE OF PARTICIPANTS
- 9:40 WELCOMING CEREMONY
- 9:55 RETIRE
- 10:00 BEGIN TEAM MATCHES
- LUNCH
- BEGIN INDIVIDUAL MATCHES
- ASSEMBLE
- AWARDS
- CLOSING CEREMONY
- Cleanup
- GODO KEIKO TIME PERMITTING
- 6:00 -10:00 PM SAYONARA PARTY CIRRUS ROOM OF QUALITY INN HOTEL